PreSTA: Preventing Malicious Behavior Using Spatio-Temporal Reputation

Andrew G. West

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PreSTA: Preventative Spatio-Temporal Aggregation

PROBLEM / SOLUTION

- Traditional punishment mechanisms (*i.e.*, blacklists) are reactive
- PreSTA: Detect malicious users (*i.e.*, spammers) before harm is done

HYPO-THESES:

- Malicious users are spatially clustered (in any dimension)
- Malicious users are likely to repeat bad behaviors (temporal)

GIVEN:

- A historical record of those principals known to be bad, and the timestamp of this observation (feedback)

PRODUCE:

- An extended list of principals who are thought to be bad now, based on their past history, and history of those around them

TALK OUTLINE

PreSTA Running Example: Spam Detection

- Spatio-temporal properties of spam mail
- Basis for spatial groupings
- Calculating and combining reputations
- Classifier performance

Generalizing PreSTA: Additional Use-Cases for Model

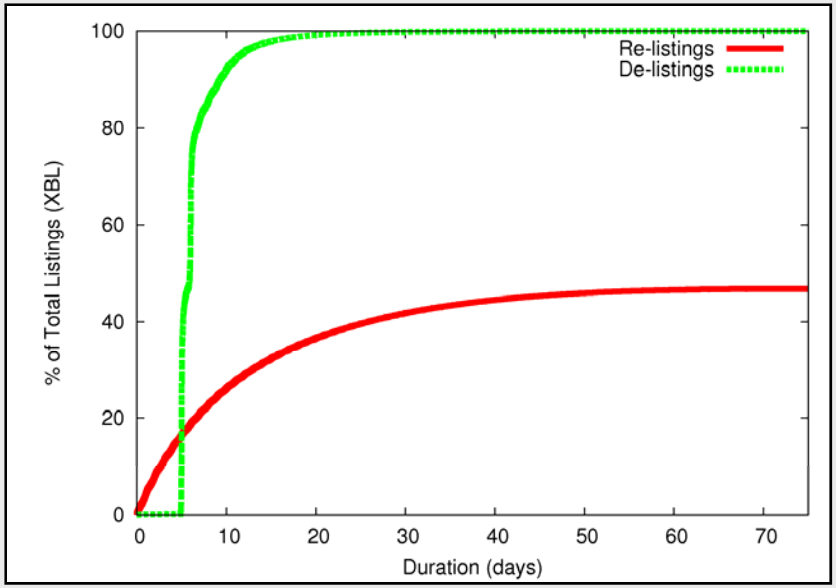
- Malicious editors on Wikipedia
- Applicability to the QuanTM model
- General PreSTA use-case criteria

Conclusions & References

SPAM: TEMPORAL PROPERTIES

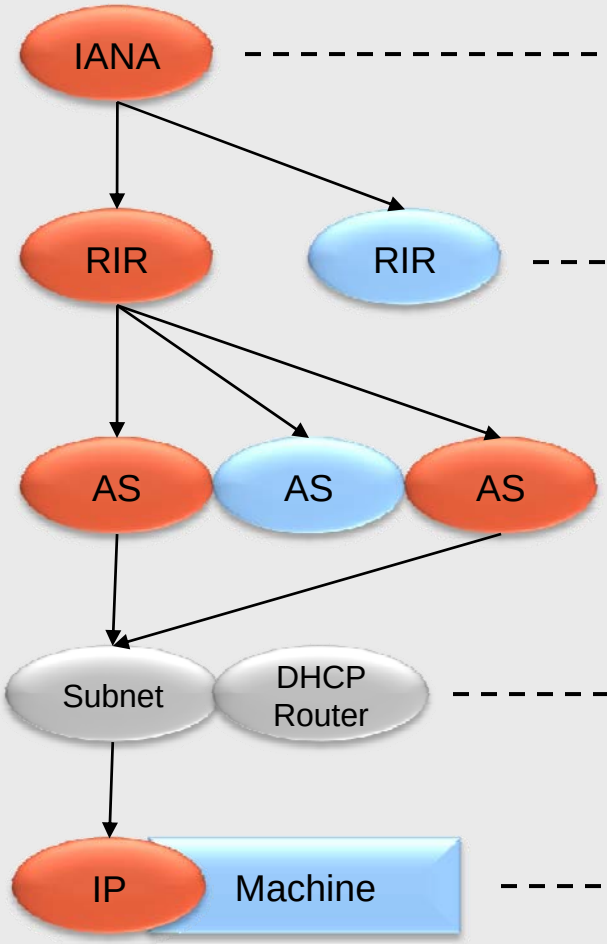
TEMPORAL: Bad Guys Repeat Bad Behaviors

- Spammers want to maximize utilization of available IP addresses, leading to re-use
- Bot-nets will compromise a machine until patched
- Blacklist entries have predictable duration (~6 days), making for trivial recycling



- Most mail servers have static IP addresses, so IP acts as a persistent identifier – though we later discuss DHCP considerations

IP DELEGATION HIERARCHY



(1) Internet Assigned Numbers Auth.: Controls all IP delegation (root of trust)

(2) Regional Internet Registries: Continent-level equivalent of the IANA

(3) Autonomous Systems (ISPs): Broadcast the IPs they control via the Border Gateway Protocol (BGP)

(4) Local routers distribute addresses from some pool (*i.e.*, a /24). Such subnet boundaries are NOT known

(5) Individual IP: Over time a single IP may have multiple inhabitants (due to dynamic nature – DHCP)

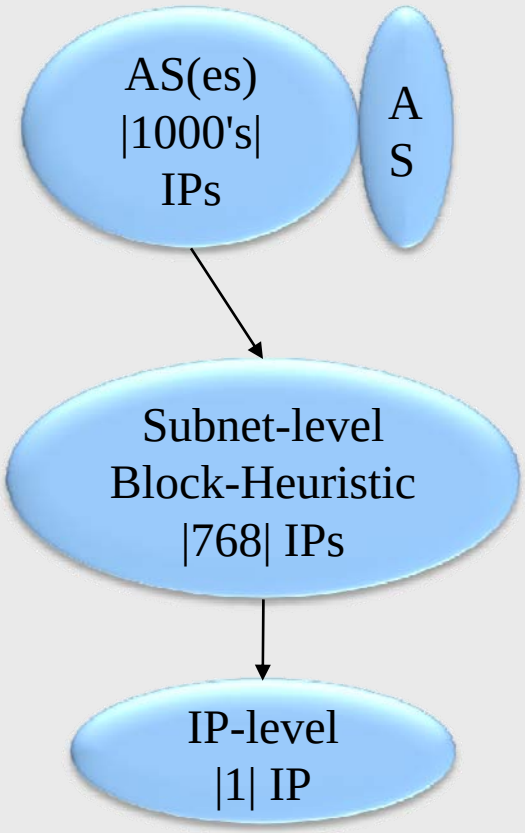
SPATIAL GROUPINGS

~~IANA /RIR~~
- The IANA and RIR granularity are too broad to be of relevant use

AS
- What AS(es) are broadcasting IP?
- An IP may have 0, 1, or 2+ homes

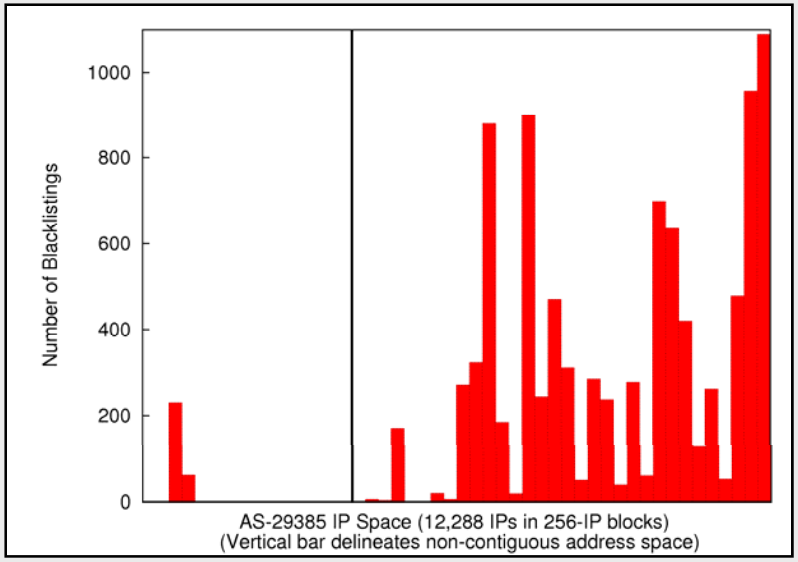
BLOCK
- What is /24 (256 IP) membership?
- Valuate that block and two adjacent
- Estimation of subnet membership

IP
- Simplest case. Little spatial value.
- Due to DHCP, may have multiple inhabitants over time, though



SPAM: SPATIAL PROPERTIES

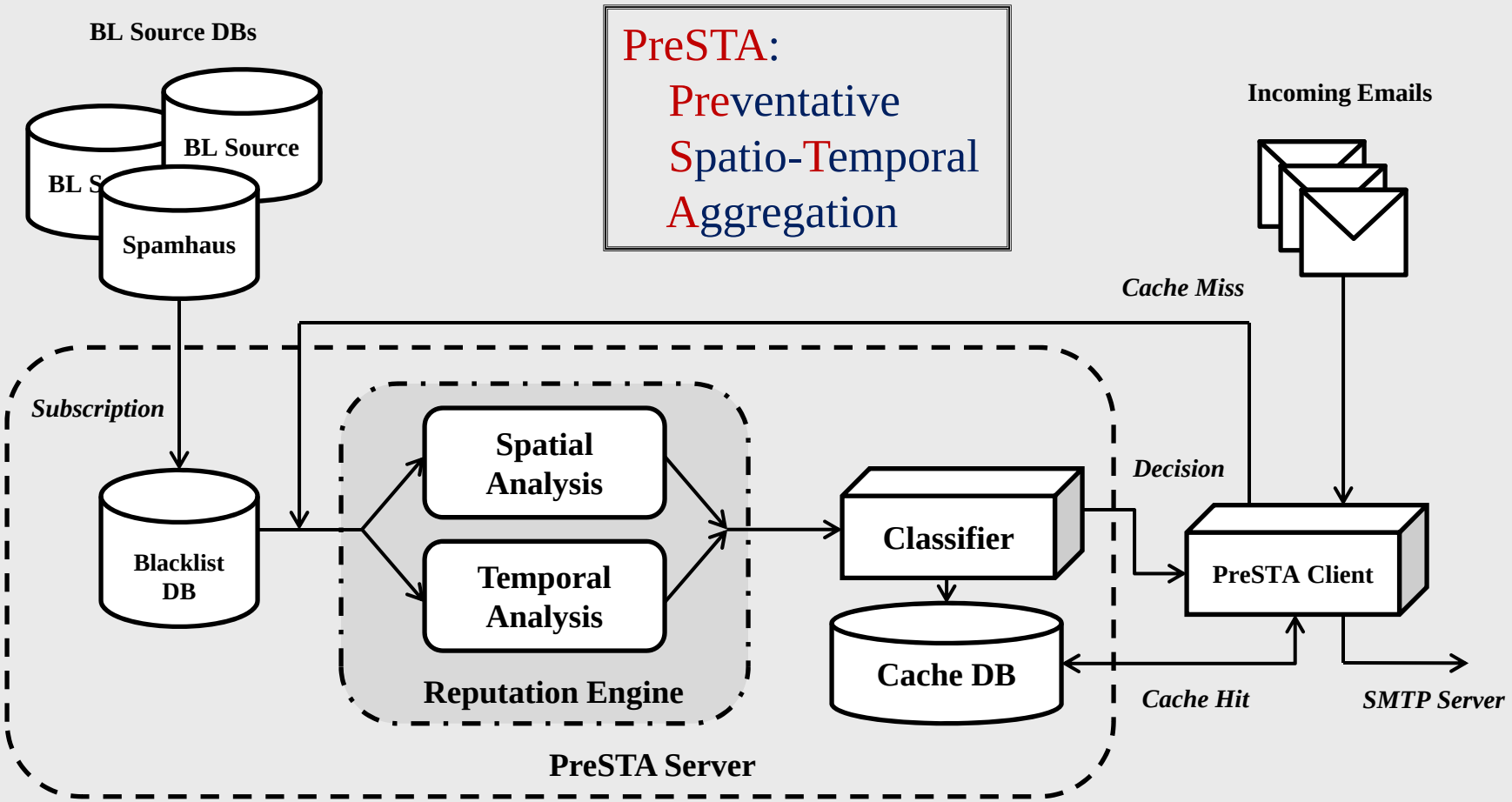
SPATIAL: Bad Guys Live in Close Proximity [3] (IP)



- Some ISPs/AS willing to trade behavioral leniency for compensation: McColo Corp. and 3FN
- Some geographical jurisdictions are more lenient than others (and this maps into IP space)

- As IPs become BL'ed, operations must shift to 'fresh' addresses, likely those from the same allocation (*i.e.*, subnets)

PreSTA: SPAM USAGE



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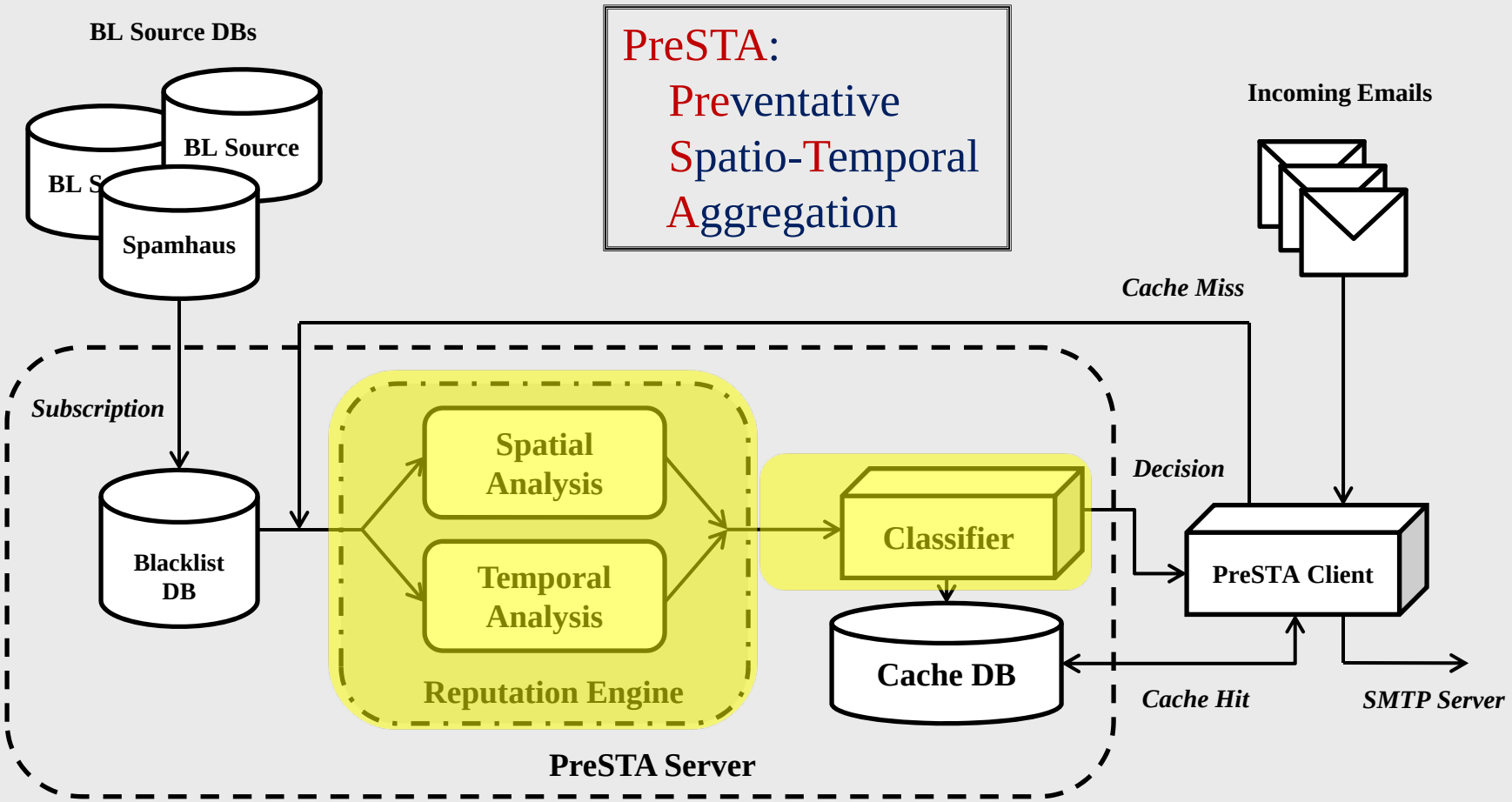
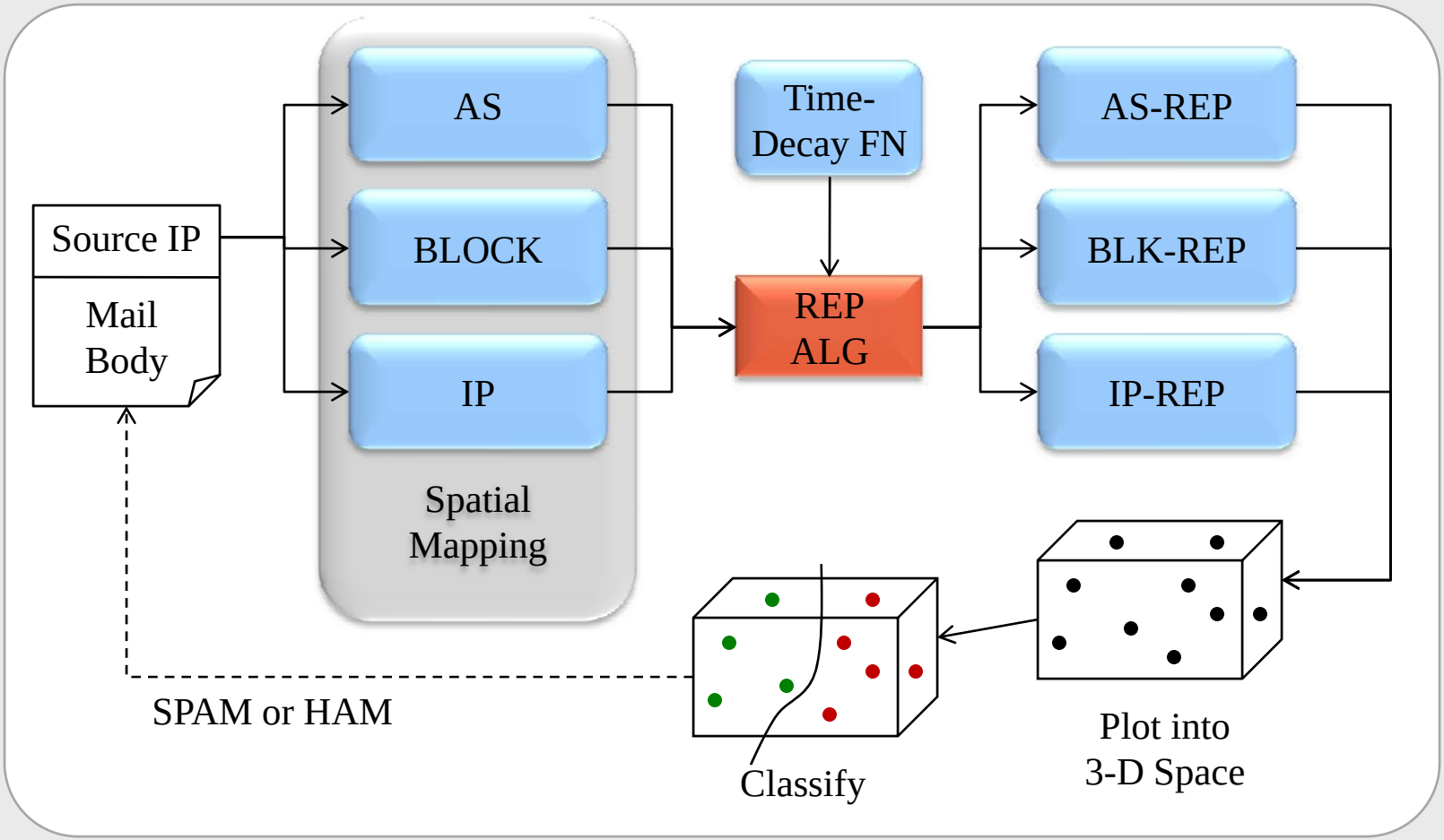
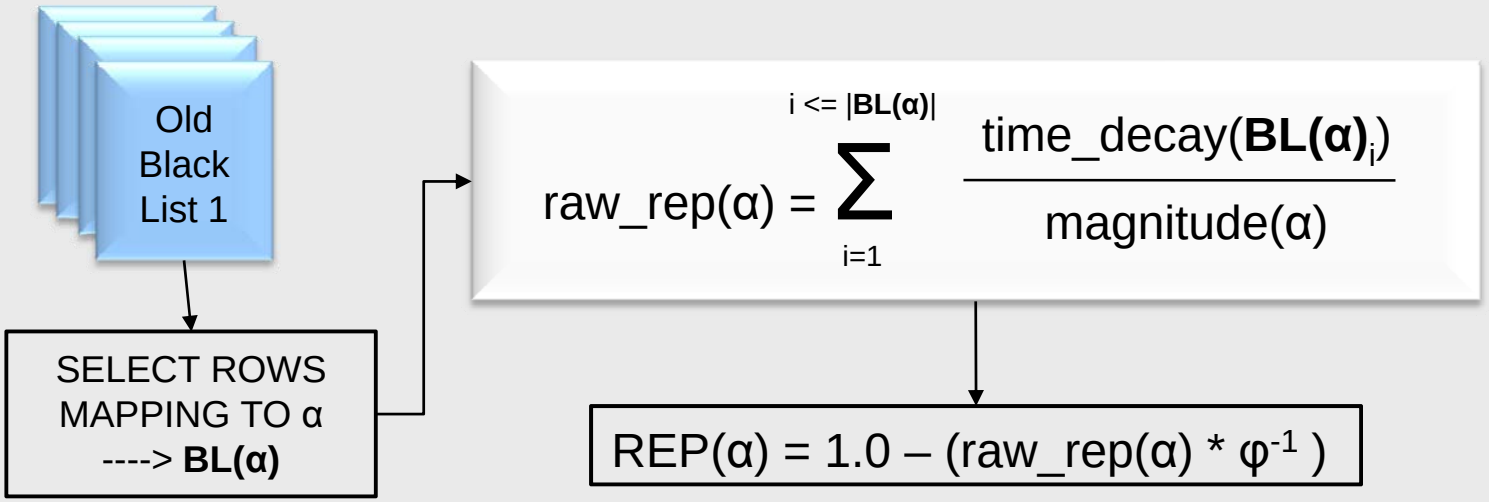


VALUATION WORKFLOW



REPUTATION ALGORITHM

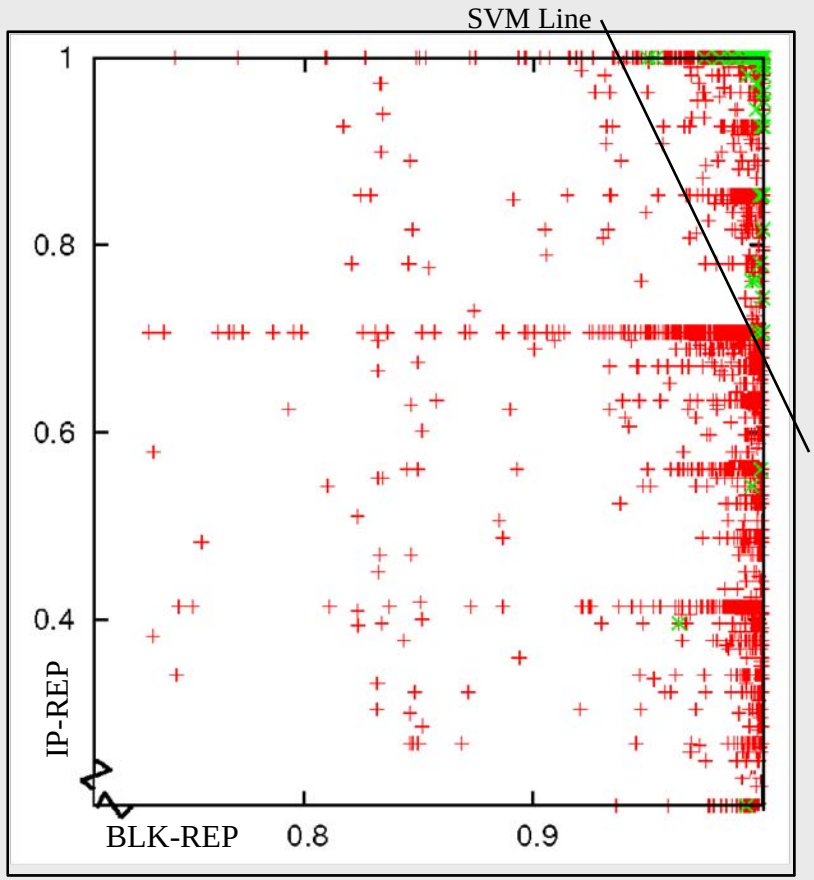
- To calculate reputation for entity α:



  - time_decay(*): Returns on [0,1], higher weight to more recent events
  - magnitude(α): Number of IPs in grouping α
  - φ: Normalization constant putting REP() on [0,1]

SVM LEARNING

- Combination strategies
- Support Vector Machine
  - Supervised learning
  - Train over previous email to classify current emails
- Draws surface (threshold) best separating points
  - Can adjust penalty weight to keep false positives low
  - Polynomial, RBF kernels improve on linear performance



Ham Mails (10k)
Spam Mails (10k)

SPAM: TESTING DATASETS

BLACKLIST

- Subscribe to Spamhaus provider
- Process `diff`'s between lists into DB
- Scores 86.2% detection w/0.37% FP

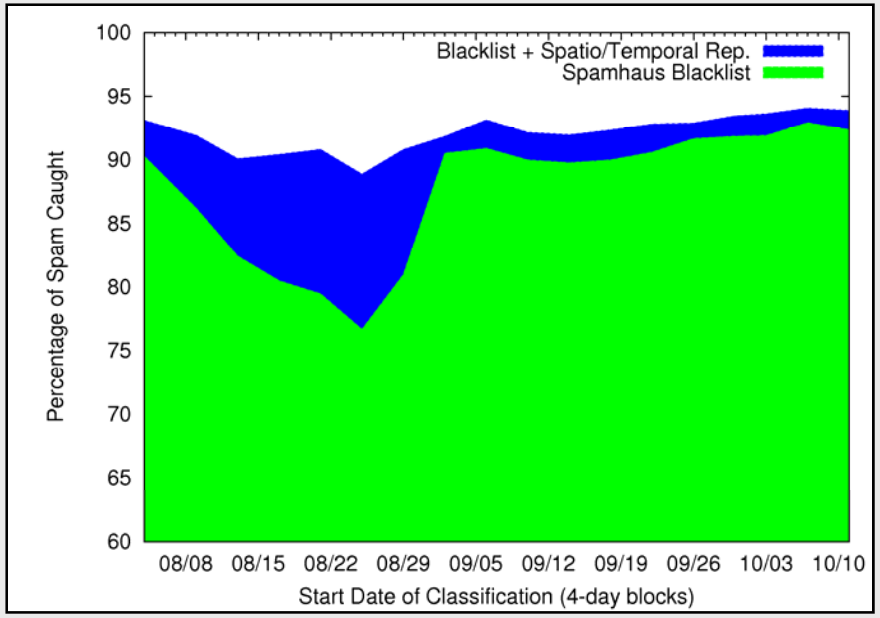
AS-MAP

- Use RouteViews data to map IP->AS

EMAIL

- 10 weeks: 15 mil. UPenn mail headers
- Proofpoint score as definitive spam/ham tag

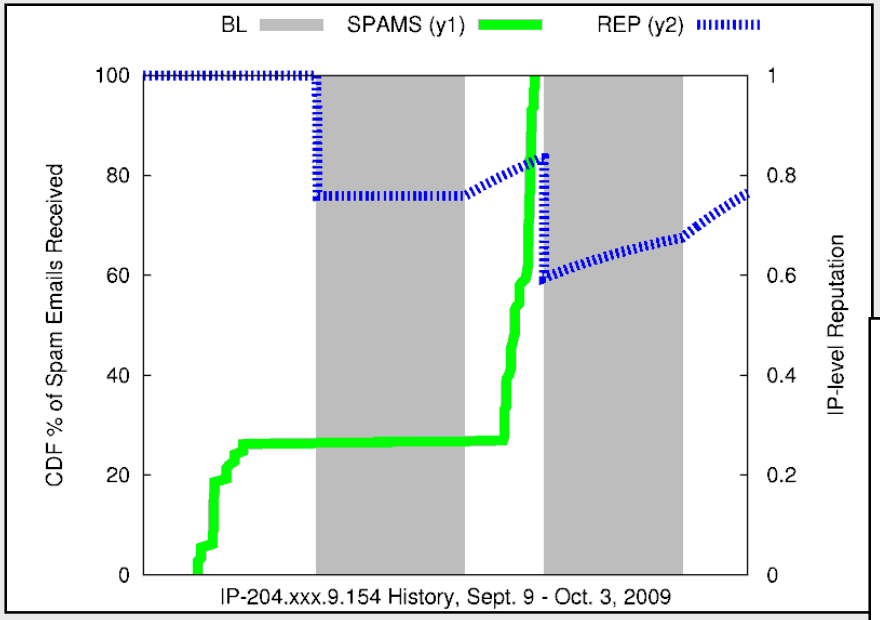
SPAM: PERFORMANCE (1)



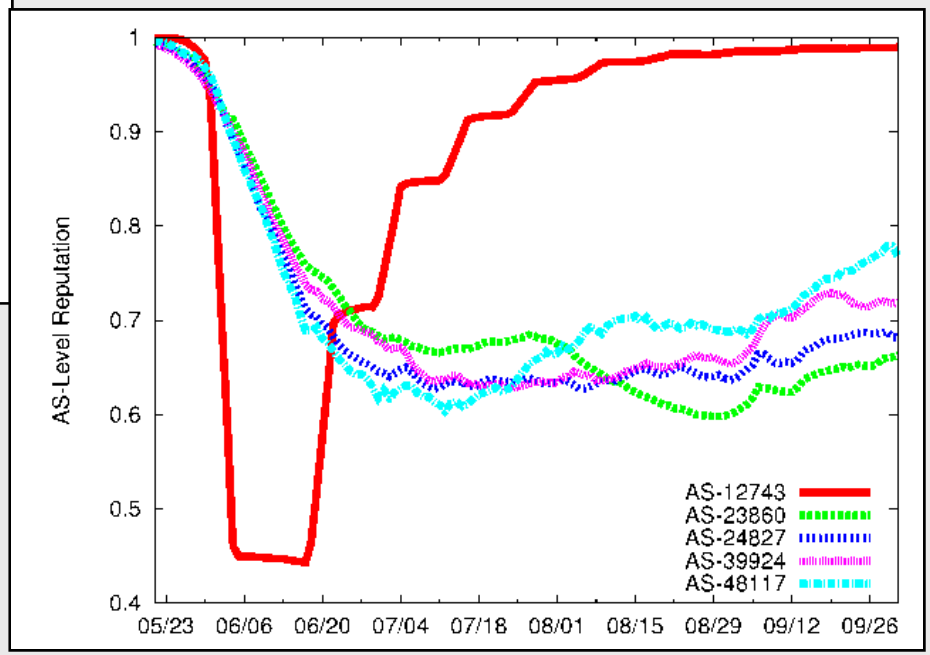
Captures up to 50% of mail not caught by traditional blacklists with the same low false-positives

- We capture between 20-50% of spam that gets past current blacklists
  - By design our FP-rate is equivalent to BLs: ~0.4%
- Total blockage remains near constant: 90%
  - Blacklists are reactive, we are predictive. We can cover its slack
  - Cat and mouse. Graph should roll over time

SPAM: PERFORMANCE (2)



< Temporal (single IP) example where our metric could mitigate spam reception



Probable botnet attack which our metric could mitigate via both temporal and spatial means >

SPAM: CONTRIBUTIONS

SNARE [3] (GA-Tech)

- Supervised learning across 13-network level features, including spatio-temporal ones
- Don't need blacklists (but neither do we, only known spamming IPs)

Existing ‘Reputation Systems’ [6]

- Exclusive use of negative feedback
- Existing email reputation systems [5] focus only on sharing classifications

DISTINGUISHING CONTRIBUTIONS

- Formalization of predictive spatio-temporal reputation
- Development of a lightweight mail filter, capable of 500k+ mails/hour

FUTURE: WIKIPEDIA

PURPOSE: Build a blacklist of user-names/IPs based on the probability they will vandalize

TEMPORAL

- Straightforward, vandals are probably repeat offenders
- Registered users have IDs indicating when they joined, are new users more likely to vandalize?

SPATIAL

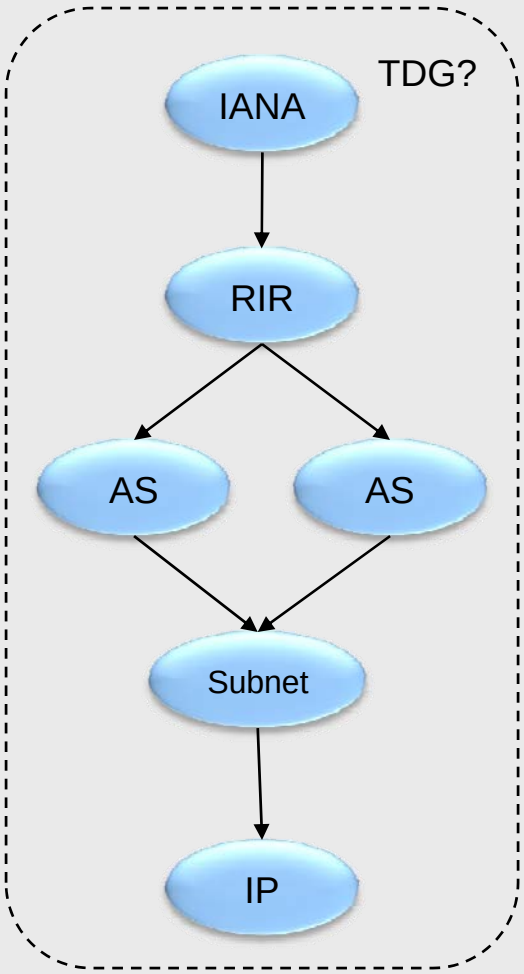
- Geographical: Based on user location (*i.e.*, Wash. D.C.)
- Topical: A user may vandalize one topic (Rush Limbaugh), while properly editing another (Barack Obama)
- Anonymous users: IP address properties

FEEDBACK

- Certain administrators have rollback (revert) privileges
- Comment: “Reverted edit by X to last edition by Y”

FUTURE: QUANTM [2] MODEL

- PreSTA may trivially fulfill the reputation component of qualifying QTM systems
  - TDG-like hierarchy of IP-delegation
  - Spatial groups from credential depth?
- General-use case criteria:
  - (1) There must be a grouping function to define finite sets of participants
  - (2) Observable and dynamic feedback sufficient to construct behavior history



CONCLUSIONS

Given a known set of malicious users
(and the time at which they mis-behaved)…

…additional malicious users may be identified using...

(1) Temporal histories of principals	(2) w.r.t the space in which they reside

… and such a system is useful for:

(1) Lightweight spam filtering above traditional blacklists	(2) Detecting editors probable of vandalism on Wikipedia	(3) Fulfilling the reputation component of any QTM system

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…additional malicious users may be identified using...

(1) Temporal histories of principals	(2) w.r.t the space in which they reside

… and such a system is useful for:

(1) Lightweight spam filtering alternative to traditional blacklists — DONE	(2) Detecting editors probable of vandalism on Wikipedia	(3) Fulfilling the reputation component of any QTM system

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…additional malicious users may be identified using...

(1) Temporal histories of principals

(2) w.r.t the space in which they reside

… and such a system is useful for:

(1) Lightweight spam filtering more effective than traditional blacklists — DONE

(2) Detecting editors behaving COI on Wikipedia — IN PROGRESS

(3) Fulfilling the reputation component of any QTM system

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Given a known set of malicious users
(and the time at which they mis-behaved)…

…additional malicious users may be identified using...

(1) Temporal histories of principals

(2) w.r.t the space in which they reside

… and such a system is useful for:

DONE

(1) Lightweight spam filtering over traditional blacklists

IN PROGRESS

(2) Detecting editors on Wikipedia

FUTURE WORK

(3) Fulfilling the reputation component of any system

REFERENCES

- [1] - West, A.G. *et al*. Preventing Malicious Behavior Using Spatio-Temporal Reputation. In submission to *EuroSys '10*.
- [2] - West, A.G. *et al*. QuanTM: A Quantitative Trust Management System. In Proceedings of *EuroSec '09*.
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- [6] - Kamvar, S.D. et al. The EigenTrust Algorithm for Reputation Management in P2P Systems. In *12th WWW '03*.